# Stock Synthesis Tutorial

CAPAM Spatial Assessment Models Workshop Oct. 01, 2018, La Jolla, CA From: Mark Maunder To: Juan Valero Subject: SS spatial models

Juan.

I have tried everyone to teach a SS course on the Monday morning of the CAPAM workshop. Spatial model, movement, and integrated tagging. But nobody can do it. Do you have experience and are you willing to do it?

Mark IATTC From: Juan Valero To: Mark Maunder Subject: Re: SS spatial models

Mark,

Yes, it should work. I have some materials and experience on spatial models and movement, less so re: use of integrated tagging in stock assessment models ... We should be further ahead on the spatial BET by then so that would be useful too.

Juan

## Stock Synthesis spatial options

- Any number of areas (limited by memory, speed, data...)
- Fleets are all area-specific
- Design matrix for movement between areas for each season, growth pattern
- Global recruitment partitioned to areas
- Uses generalized framework for parameters in SS (priors, time-varying options, etc.)

## Movement in Stock Synthesis

 Box transfer with no explicit adjacency of areas, so fish can move from any area to any other area in each time step.



## Movement in Stock Synthesis

- Two parameters per movement definition to allow separate rates for young (A) and old (B) fish, with ramp in between (linear in log space)
- For each source area the implicit movement parameter value is 0.0
- Exponentiated and scaled to sum to 1.0:

$$\operatorname{rate}_{i} = e^{p_{i}} / \sum_{j=1}^{N} e^{p_{j}} \qquad p_{i} = \log \left( \frac{\operatorname{rate}_{i}}{\operatorname{rate}_{1}} \right) \text{ if } p_{1} = 0$$

### Movement in Stock Synthesis

 Two parameters per movement definition to allow separate rates for young (A) and old (B) fish, with ramp in between (linear in log space)



# Movement and Areas in SS

- A fleet operates in only one area
  - but a fleet in one area can mirror a fleet in another area
- Movement at end of each season
  - fraction of fish in area A that move to area B
- The equilibrium calculator starts by distributing the total recruits to areas, settlement events, and morphs

## Movement and Areas in SS (biology)

- Biology is assigned to morphs, not areas. So when fish move they retain same biological characteristics
  - it would be feasible to have area-specific M, but might be challenging to retrofit now
  - it would be feasible to have area-specific growth such that the mean size of fish in an area are weighted mean of the fish that stay in that area and the size of the fish entering that area. Lots of coding to do this, but seems feasible.

# Movement and Areas in SS (tags)

- When a tag group is released in an area, p, at time, t, at age, a, they are distributed proportionally among all biology morphs according to the current distribution of morphs at that p, g, a,
- Then each p.g component of that tag group moves to other areas according to the movement parameters for that p,g; and in an area they experience F\*selex and M along with their p,g group.

## Recruitment

- Total global recruitment calculated from all areas, seasons, and growth patterns
- Recruits assigned to these divisions according to apportionment weights (estimated or fixed, constant or time-varying)
- Tranformation of apportionment weight parameters to fractions is equivalent to calculation used for movement rates.

# Stock Synthesis DATA file setup



# Stock Synthesis DATA file setup

#### **# TOP OF DATA file**

- 1971 #\_StartYr
- 2001 #\_EndYr
- 1 #\_Nseas
- 12 #\_months/season
- 2 #\_Nsubseasons (even number, minimum is 2)
- 1 #\_spawn\_month
- 2 #\_Ngenders
- 40 #\_Nages=accumulator age

areas

How many

4 #\_Nareas

# Stock Synthesis DATA file setup

#### 5 #\_Nfleets (including surveys)

# fleet.type fishery.time area catch.units catch\_mult fleetname



#### Stock Synthesis CONTROL file setup **#** TOP of CONTROL file Recruitment #General configuration Movement distribution setup setup **#Biology options** Recruitment **#Biology parameters** distribution Movement parameters parameters

**#Productivity inputs** 

#Fishery inputs (F, q, selectivity)

#Data weighting

## Stock Synthesis CONTROL file setup Recruitment distribution setup

3 # recr\_dist\_method for parameters: 2=main effects for GP, Settle timing, Area; 3=each Settle entity; 4=none, only when N\_GP\*Nsettle\*pop==1

1 # not yet implemented; Future : Spawner-Recruitment: 1=global; 2=by area
4 # number of recruitment settlement assignments

0 # unused option

#GPattern month area age (for each settlement assignment)



# Stock Synthesis CONTROL file setup

#### **Movement setup**

- 2 #\_N\_movement\_definitions
- 0 # first age that moves (real age at begin of season, not integer)
- # seas,GP,source\_area,dest\_area,minage,maxage
  - 1
     1
     1
     1
     1
     1
     15

     1
     1
     3
     4
     14
     15

# Stock Synthesis CONTROL file setup

#### **Recruitment distribution parameters**

#### # Bottom of Biology parameters

#### # Recruitment Distribution

LO, HI, INIT, PR, PR.SD, PR.type PHASE env dev mnyr mxyr devPH Block Blk\_Fxn

-5 5 0.5 0.2 0.5	1	-3	0	0	0	0	0	0 0 # RecrDist_GP_1_area_1_month_1
-5 5 0.2 0.2 0.5	1	3	0	1	1971	2001	4	0 0 # RecrDist_GP_1_area_2_month_1
-5 5 0.2 0.2 0.5	1	3	0	1	1971	2001	4	0 0 # RecrDist_GP_1_area_3_month_1
-5 5 0.2 0.2 0.5	1	3	0	1	1971	2001	4	0 0 # RecrDist_GP_1_area_4_month_1

# Stock Synthesis CONTROL file setup

#### **Movement parameters**

#### # Bottom of Biology parameters

#### # Recruitment Distribution

LO, HI, INIT, PR, PR.SD, PR.type PHASE env dev mnyr mxyr devPH Block Blk\_Fxn

- -5 4 -1.8 0 0.05 1 -3 0 0 0 0.5 0 0 # MoveParm\_A\_seas\_1\_GP\_1from\_1to\_2
- -5 4 -7.0 0 0.05 1 -3 0 0 0 0.5 0 0 # MoveParm\_B\_seas\_1\_GP\_1from\_1to\_2
- -5 4 -1.8 0 0.05 1 -3 0 0 0 0.5 0 0 # MoveParm\_A\_seas\_1\_GP\_1from\_**3to\_4**
- -5 4 -7.0 0 0.05 1 -3 0 0 0 0.5 0 0 # MoveParm\_B\_seas\_1\_GP\_1from\_3to\_4

Simulation testing example making use of spatial options in Stock Synthesis

From Ian Taylor and Rick Methot

### •Example: ontogenetic movement

- Simulation study to test ability of single area model with separate fleets to approximate spatial shift
- Simulate using three spatial areas (shallow, middle, deep)
- Recruitment is to shallow area
- Age-based movement to deeper zones
- Apply single area models with different selectivities for each fleet
- Compare estimated parameters and quantities of interest to simulated values

## Simulation model configuration





## Estimation model configuration

In all cases estimated parameters are

- selectivity for each fleet,
- initial biomass,
- recruitment deviations from 1970-2007

Fitting 3 area operating model to itself with logistic selectivity as a reference group

Fitting 1 area model with three selectivity arrangements:

- Length-based (double-normal)
- Age-based (double-normal)
- Both length- and age-based (all double-normal)



## Example simulation: numbers at age







Age distribution by area from unfished equilibrium population in 3-area simulation

Median estimated age-based selectivity from 1-area model with age- and lengthbased selectivity



## Simulation model conclusions

- Single area model with only length- or agebased selectivity does not perform well.
- Single area model with selectivity as domeshaped functions of both length and age shows less bias, but high variability.
- Spatial model which matches generating model performs well.